

Recitation 7

Lecturer: Calvin Wylie

Topic: Mateo Díaz

## Lagrangian Relaxation

Today we will consider a method for producing a bound on the optimal of value of problems of the form form:

$$\begin{aligned} \min \quad & c^T x \\ \text{s.t.} \quad & Ax = b \\ & x \in X. \end{aligned} \tag{1}$$

Intuitively, we think about the constraint  $x \in X$  as “easy” and the constraints  $Ax \geq b$  as “hard”. As an example, the set  $X$  may be  $\{x \geq 0 : x \text{ integer}, Cx = d\}$ , where  $C$  is a graph incidence matrix. Such a set can be quickly optimized over using the network simplex algorithm discussed in a previous recitation.

Now, we will relax the “hard” constraints  $Ax \geq b$  by removing them and inserting a penalty for violations. Let  $\lambda$  be a vector in  $\mathbf{R}^m$ , and consider the new problem:

$$\begin{aligned} \min \quad & c^T x + \lambda^T (Ax - b) \\ \text{s.t.} \quad & x \in X. \end{aligned} \tag{2}$$

Let  $L(\lambda)$  be the optimal objective value of this program. Interesting, we can use any  $\lambda$  to get a lower bound on the optimal value of our original problem.

**Proposition 1** *Let  $Z^*$  be the optimal objective of the original problem (1). Then, for any  $\lambda \in \mathbf{R}^m$  we have that  $L(\lambda) \leq Z^*$ .*

**Proof:** Using the definitions,

$$\begin{aligned} Z^* &= \min_{x \in X} \{c^T x \mid Ax = b\} \\ &= \min_{x \in X} \{c^T x + \lambda^T (Ax - b) \mid Ax = b\} \\ &\geq \min_{x \in X} \{c^T x + \lambda^T (Ax - b)\} = L(\lambda). \end{aligned}$$

□

## The Lagrangian Dual

To get the best possible lower bound, consider the problem:

$$L^* = \max_{\lambda} L(\lambda) = \max_{\lambda} \min_{x \in X} c^T x + \lambda^T (Ax - b)$$

We call this the Lagrangian dual problem. Note that thanks to Proposition 1 we immediately get weak Duality, i.e.  $L^* \leq Z^*$ . In general, no strong duality results hold, however, lower bounds are still very useful in practice.

Note that for a fixed  $x$ ,  $c^T x + \lambda^T (Ax - b)$  defines a hyperplane in  $\mathbf{R}^m$ . Taking the point-wise minimum of a set of hyperplanes yields a concave, piecewise-linear function (as in Figure).

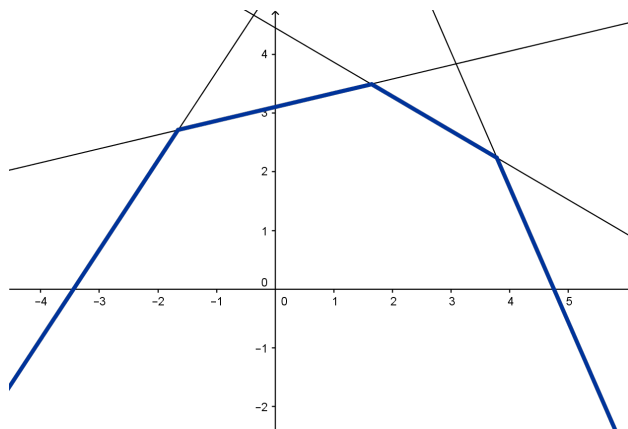


Figure 1: Example of point-wise minimum (blue) of hyperplanes.

Now, the natural question is **how to solve the Lagrangian dual?**

### Finite case

If  $X = \{x^1, \dots, x^k\}$  is a finite set, then we can compute the value  $L^*$  by the following LP:

$$\begin{aligned} \max_{(q, \lambda)} \quad & q \\ \text{s.t.} \quad & q \leq c^T x^i + \lambda^T (Ax^i - b) \quad i = 1, \dots, k \end{aligned}$$

Note that when  $X$  is large, this is inefficient. However taking the dual of this LP, we get:

$$\begin{aligned} \min \quad & \sum_j y_j (c^T x^j) \\ \text{s.t. :} \quad & \sum_j y_j (A_i x^j - b_i) = 0 \quad \forall i = 1, \dots, m \\ & \sum_j y_j = 1 \\ & y \geq 0 \end{aligned}$$

If we rearrange the equations, and use the fact that  $\sum_j y_j = 1$ , we get an equivalent representation:

$$\begin{aligned} \min \quad & c^T \left( \sum_j y_j x^j \right) \\ \text{s.t. :} \quad & A \left( \sum_j y_j x^j \right) = b \\ & \sum_j y_j = 1 \\ & y \geq 0 \end{aligned}$$

Letting  $\text{conv}(X)$  be the convex hull of  $X$ , note that  $x \in \text{conv}(X)$  iff  $x = \sum_j \alpha_j x^j$ ,  $\sum_j \alpha_j = 1$ ,  $\alpha_j \geq 0$ ,  $x^j \in X$ . Hence, this LP is exactly the same as optimizing over the convex hull of  $X$ . Hence, this can be written as:

$$\begin{aligned} \min \quad & c^T x \\ \text{s.t.} \quad & Ax = b \\ & x \in \text{conv}(X) \end{aligned}$$

Hence,  $L^*$  can be computed by solving this LP. This is why it is called Lagrangian relaxation, we are relaxing the restriction  $x \in X$  to  $x \in \text{conv}(X)$ .

## Infinite case

We could be tempted to use a Gradient Descent algorithm to solve this problem, the only issue with this is that the function that we are trying to optimize is not smooth everywhere. In fact, let  $\lambda \in \mathbf{R}^m$  be fixed, if  $x^*$  is the unique minimizer of

$$\min_{x \in X} \{c^T x + \lambda^T (Ax - b)\}$$

then,  $\nabla L(\lambda) = Ax^* - b$ . However, if there are multiple optimal  $x_1^*, \dots$  (i.e. many hyperplanes are intersecting that point) then we only get supergradients. Recall that a subgradient of a convex function  $f: \mathbf{R}^n \rightarrow \mathbf{R}$  at  $x \in \mathbf{R}^n$  is a vector  $g \in \mathbf{R}^n$  such that

$$f(y) \geq f(x) + g^T(y - x) \quad \text{for all } y \in \mathbf{R}^n.$$

Analogously, for a concave function a supergradient should satisfy,  $f(y) \leq f(x) + g^T(y - x)$ .

**Proposition 2** *Let  $x_1^*$  be one of the minimizers defined before, then,  $Ax_1^* - b$  is a supergradient of  $L$  at  $\lambda$ .*

**Proof:** Pick any  $\mu \in \mathbf{R}^m$ , we'd like to show  $L(\mu) \leq L(\lambda) + (Ax_1^* - b)^T(\mu - \lambda)$ . Note that  $L(\mu) \leq c^T x_1^* + \mu^T (Ax_1^* - b)$  by definition. Then, summing and subtracting  $\lambda^T (Ax_1^* - b)$  we get

$$\begin{aligned} L(\mu) &\leq c^T x_1^* + \lambda^T (Ax_1^* - b) + (Ax_1^* - b)^T(\mu - \lambda) \\ &= L(\lambda) + (Ax_1^* - b)^T(\mu - \lambda). \end{aligned}$$

□

We could use this fact to derive a supergradient method to maximize  $L(\cdot)$ . Consider the following algorithm

1. Choose starting  $\lambda^0 \in \mathbf{R}^m$ .
2. Repeat:
  - (a) Solve  $x^* := \min_{x \in X} \{c^T x + (\lambda^k)^T (Ax - b)\}$  (This should be fast since we assumed that  $x \in X$  is an easy constraint).
  - (b) If  $Ax^* - b = 0$  stop (you've reached an optimum).  
Otherwise, set  $\lambda^{k+1} := \lambda^k + t^k (Ax^* - b)$ .

In practice, people use a more relaxed stopping criteria, such as  $\|Ax^* - b\| \leq \varepsilon$  for a small  $\varepsilon > 0$ . This method is guaranteed to converge (very slowly) if the sequence of step sizes  $\{t^k\}_k$  satisfies that  $t^k \rightarrow 0$  as  $k$  goes to infinity and  $\sum_{k=0}^{\infty} t^k = \infty$ .